

What's **new** in OpenResty for 2016

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☺ ngx_stream_lua_module

(vs ngx_http_lua_module)

```
stream {  
    # define a TCP server listening on  
    # the port 1234:  
    server {  
        listen 1234;  
  
        content_by_lua_block {  
            ngx.say("Hello, Lua!")  
        }  
    }  
}
```

```
stream {
    server {
        listen 4343 ssl;

        ssl_certificate      /path/to/cert.pem;
        ssl_certificate_key  /path/to/cert.key;

        content_by_lua_block {
            local sock = ngx.req.socket(true)

            -- read a line from client
            local data = sock:receive()
            if data == "thunder!" then
                ngx.say("flash!") -- output data
            end
        }
    }
}
```

Click anywhere or press a button to close

set_by_lua

ssl_certificate_by_lua

body_filter_by_lua

rewrite_by_lua

init_by_lua

init_worker_by_lua

log_by_lua

content_by_lua

header_filter_by_lua

access_by_lua

😊 ssl_certificate_by_lua*

ngx.ssl

ngx.ocsp

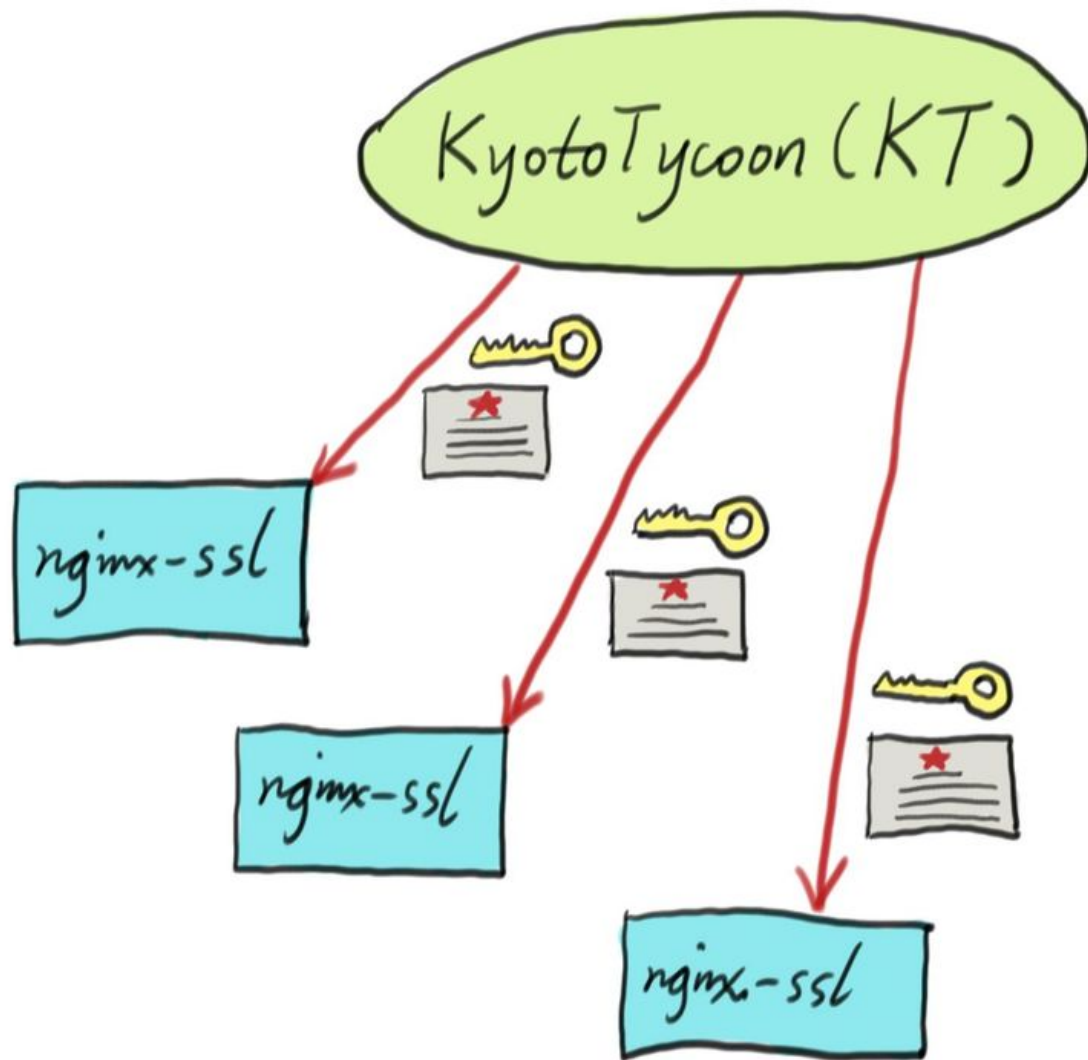


```
ssl_certificate_by_lua_block {
    local ssl = require "ngx.ssl"

    -- clear default certificates and private keys
    ssl.clear_certs()

    -- set certificate chain in DER format for the
    -- current SSL session
    ssl.set_der_cert(my_cert_chain)

    -- set private key in DER format for the current
    -- SSL session
    ssl.set_der_priv_key(my_private_key)
}
```



☺ `ssl_session_fetch_by_lua*`
`ssl_session_store_by_lua*`

😊 balancer_by_lua*

ngx balancer

```
upstream my_backend {
    server 0.0.0.1;    # just a place holder

    balancer_by_lua_block {
        local balancer = require "ngx.balancer"

        local host = "10.26.4.2"
        local port = 8080

        balancer.set_current_peer(host, port)

        -- Note: you can control retries here as well.
    }

    keepalive 10;    # configure connection pool
}
```

```
server {  
    location / {  
        proxy_pass http://my_backend;  
    }  
}
```



ngx.semaphore

```
local semaphore = require "ngx.semaphore"  
local sema = semaphore.new()
```

```
-- producer  
sema:post(2)    -- post 2 resources
```

```
-- consumer, maybe in another request handler
-- wait for a resource, 3 sec timeout
local ok, err = sema:wait(3)
```


☺ Lists or *queues* in lua_shared_dict

```
local animals = ngx.shared.animals

-- append an item to the end of the list
under key "dogs"
local cnt, err = animals:rpush("dogs", "Tom")

-- append another item
cnt, err = animals:rpush("dogs", "Bob")

-- pop out an item from the beginning
of the list under key "dogs"
cnt, err = animals:lpop("dogs")
```



C2000K

😊 Lemplate

TT2 templates \Rightarrow Lua code

```
<!-- file a.tt2 -->
<html><body>
<ul>
  [% FOREACH v IN list -%]
    <li>[% v | html %]</li>
  [% END -%]
</ul>
</body></html>
```

```
$ lempate --compile a.tt2 > my_templates.lua
```

```
location = /animals {
    content_by_lua_block {
        local templates = require "my_templates"
        local animals = { "cats", "dogs", "birds" }

        local html = templates.process(
            "a.tt2", -- only as a key
            { list = animals })

        ngx.print(html)
    }
}
```

```
$ curl http://localhost/animals
<!-- file a.tt2 -->
<html><body>
<ul>
  <li>dogs</li>
  <li>cats</li>
  <li>birds</li>
</ul>
</body></html>
```


😊 Jemplate

TT2 templates \Rightarrow Browser JavaScript code

😊 Official **Windows** binary builds

Linux binary packages coming...

lua-resty-string
lua-resty-dns
lua-resty-beanstalkd
lua-resty-session
lua-resty-qless lua-resty-postgres
lua-resty-upstream-healthcheck
lua-resty-lrucache
lua-resty-scrypt lua-resty-cassandra
lua-resty-template
lua-resty-stack lua-resty-lock
lua-resty-hmac lua-resty-smtp
lua-resty-rabbitmqstomp lua-resty-mongol
lua-resty-uuid lua-resty-random
lua-resty-libcjson
lua-resty-http-simple lua-resty-handlersocket
lua-resty-ssdb lua-resty-websocket
lua-resty-http lua-resty-logger-socket
lua-resty-upload
lua-resty-redis
lua-resty-core
lua-resty-memcached
lua-resty-mysql

😊 Official Package Management

resty.luaroocks.org

```
$ opm install agentzh/lua-resty-  
scream
```

☺ OpenResty **Edge** Platform

```
server agentzh.org;
```

```
uri-prefix("/foo", "/bar/baz")
```

```
=>
```

```
    set-uri-arg(channel: 3),  
    done;
```

```
uri(rx{ / ([0-9a-f]+) }, uri-arg("name") as $name
```

```
=>
```

```
    redirect(uri: "/en/$name/$1", code: 301);
```


☺ The Edge *optimizing* compiler
targeting **Lua**

- ✓ PCRE JIT
- ✓ Sregex DFA
- ✓ Intel HyperScan
- ✓ Google RE2

😊 OpenResty **WAF** Platform

ModSecurity rule **translator**
targeting OpenResty Edge

☺ The **ORSQL** language

Relational-relational mapping (**RRM**)

```
date          $day;  
symbol        $database, $table, $column;  
location      $db_node;
```

```
@res :=  
    select $column, count(id)  
    from $database.$table  
    where day = $day  
    group by $column  
    at $db_node;
```



The **Y** language

Y source code

- ⇒ SystemTap scripts
- ⇒ GDB Python scripts
- ⇒ LLDB Python scripts
- ⇒ Linux eBPF bytecode?

😊 *Any questions?* 😊

